

Handling Data in Java

Reading in Data

To get input from the user, Java has the `Scanner` class, so we need to do the following:

```
import java.util.Scanner; // import the Scanner class
```

And from there we can read the system input (`System.in`) by creating an object:

```
Scanner myObj = new Scanner(System.in);
String userName;
System.out.println("Enter username: ");
userName = myObj.nextLine();
```

There are other methods as well as `nextLine()` which reads in the next string.

Reading Methods

Method	Description
<code>nextBoolean()</code>	Reads a boolean value from the user.
<code>nextByte()</code>	Reads a byte value from the user
<code>nextDouble()</code>	Reads a double value from the user
<code>nextFloat()</code>	Reads a float value from the user
<code>nextInt()</code>	Reads a integer value from the user
<code>nextLong()</code>	Reads a long value from the user
<code>nextShort()</code>	Reads a short value from the user

File Handling

To control files we need to import the `Scanner` class, as well as the `File` class:

```
import java.io.File; // Import the File class
```

And then to read in a file, we do the following:

```
File myObj = new File("filename.txt");
Scanner myReader = new Scanner(myObj);
while (myReader.hasNextLine()) {
    String data = myReader.nextLine();
    System.out.println(data);
}
myReader.close();
```

File Methods

Method	Description
<code>getName()</code>	Returns the name of the file
<code>getAbsolutePath()</code>	Returns the absolute pathname to the file
<code>canWrite()</code>	Returns whether you can write to the file
<code>canRead()</code>	Returns whether you can read from the file
<code>length()</code>	Returns the length of the file
<code>createNewFile()</code>	Creates a new file.

To write to a file, we import the `FileWriter` class, instead of the `File` class:

```
import java.io.FileWriter; // Import FileWriter class
```

And we can use the method `write(String)` to add to the file.

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Arrays in Java

To declare an array in Java, get can do the following:

```
int[] Age;
```

To initialise the array:

```
int[] Age = {44, 23, 42, 33, 16};
```

To access the first element in the array:

```
System.out.println(Age[0]);
```

A program to print out all of the values in an array can be as follows:

```
int[] Age = {44, 23, 42, 33, 16};
for (int i = 0; i < Age.length; i++) {
    System.out.println(Age[i]);
}
```

For a String array it's almost exactly the same:

```
String[] cars = {"Volvo", "BMW", "Ford"};
for (int i = 0; i < cars.length; i++) {
    System.out.println(cars[i]);
}
```

Linked Lists in Java

Java has a linked list class to help in creating and accessing linked lists:

```
import java.util.LinkedList; // Import LinkedList class
```

And we can create an linked list object as follows:

```
LinkedList<String> cars = new LinkedList<String>();
cars.add("Volvo");
cars.add("BMW");
```

There are also several methods to get, set, add and remove items from the linked list:

Method	Description
<code>get(index)</code>	Returns the item at location <i>index</i> .
<code>set(index, value)</code>	Sets the item at location <i>index</i> to the value <i>value</i> .
<code>remove(index)</code>	Removes the item at location <i>index</i> .
<code>addFirst(value)</code>	Add an item to the start of the list with the value <i>value</i> .
<code>addLast(value)</code>	Add an item to the end of the list with the value <i>value</i> .
<code>removeFirst()</code>	Removes the first item from the list.
<code>removeLast()</code>	Removes the last item from the list.
<code>getFirst()</code>	Returns the first item of the list.
<code>getLast()</code>	Returns the last item of the list.
<code>clear()</code>	Clears the list.

Together this gives us a lot of functionality to manipulate linked lists.